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# V Semester B.C.A. Degree Examination, March - 2021 COMPUTER SCIENCE Computer Architecture (CBCS Scheme)

Time: 3 Hours

Maximum Marks: 100

Instructions to Candidates:

Answer All the Sections.

## SECTION-A

I. Answer any Ten questions.

 $(10 \times 2 = 20)$ 

- 1. Write the logic symbol, expression and truth table of xor gate.
- 2. What is excitation table and give the excitation table of SR flip flop.
- 3. Draw the logical diagram of the boolean function F = AB + A'B.
- 4. Subtract 155 from 215 using 9's complement method.
- 5. What is self complementing code and give an example?
- 6. Distinguish between Memory reference and Input output Instruction, with respect to their instruction formats.
- 7. Explain BUN instruction.
- 8. Distinguish between FGI and FGO.
- 9. What is PSW?
- 10. Define synchronous and Asynchronous data transfer.
- 11. Define Hit Ratio.
- 12. Mention the types of control organizations.

## SECTION-B

### Answer any Five questions. II.

 $(5 \times 5 = 25)$ 

- Explain Octal to Binary Encoder with a diagram.
- Design a 4-to-1 multiplexer. 14.
- Discuss briefly about Error Detection and Error correction code. 15.
- Explain Data transfer instructions of basic computer. 16.
- Explain the operation of Interrupt cycle with a flowchart. 17.
- Explain Source initiated data transfer using handshaking. 18.
- 19. Explain DMA controller with a block diagram.
- Write a note on memory hierarchy in a computer system. 20.

# SECTION-C

#### Answer any Three questions. Ш.

 $(3 \times 15 = 45)$ 

- Explain the full adder circuit with truth table. 21. a)
  - Simplify  $F(A,B,C,D) = \sum m(1,3,7,11,15) + \sum d(0,2,5)$  using K-map. b)
- Explain the working of 3-bit odd parity generator and checker with logic diagram. 22. a)
  - Explain the procedure to perform 2's complement subtraction with relevant b) example.
- 23. Explain the timing and control unit of basic computer with a neat diagram. a)
  - Explain register reference instructions. b)
- 24. Explain the types of Computer Instructions based on number of addresses. a)
  - Compare the RISC and CISC architectures. b)
- 25. Explain the working of Associative memory. a)
  - What is a subroutine? Explain CALL and RETURN instruction. b)

## SECTION-D

#### IV. Answer any One question.

 $(1 \times 10 = 10)$ 

- Explain the Universal property of NAND gate. 26. a)
  - Explain the working of J-K Flipflop. b)
- Explain the bus system organization for CPU registers with a neat diagram.